

Emily Gibson

Designer and Maker

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www.redemily.com

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SUMMARY & SKILLS

Ten years of experience in 2D and 3D design and making, emphasizing creative reuse.

Adobe Creative Suite. MS Office Suite. OSX and Windows platforms. LaserCAMM. Basic 3D modeling in Rhinoceros and AutoCAD. Standard and industrial sewing machine and 4-thread overlock. Hand-making of books and objects.

WORK EXPERIENCE

2010-
Present **Freelance Designer and Maker | RedEmily**
www.redemily.com

Design and create costumes, interior finishings, jewelry, reconstructed clothing, and other objects for varied clients. Felt jewelry carried by Loft 1513 in San Francisco.

2005-
Present **Chapter Administrator | IFMA San Francisco**
www.ifmasf.org

Design and distribute email and print communication to membership, maintain mailing list and online registration for events using iContact and Acteva, assist with social media management. (Part time)

2003-
2008 **Project Coordinator | Resource and Design, Inc.**
www.resourceanddesign.com

Order entry, verification and tracking, coordinating delivery, installation, and punchlist items. Designed online and print ads, announcements, invitations, marketing materials, and update of the company's logo.

2001-
2002 **Registrar | Center for Electronic Art**
Scheduled classes, managed interns, assisted in planning and execution of marketing campaigns, recorded grades. I concurrently studied in the Print Design Certification program. CEA closed its doors in late 2002.

EDUCATION

2008-
2010 **California College of the Arts**
San Francisco, CA
Master of Fine Arts in Design

2009 **Oaxifornia**
CCA summer program in Oaxaca, Mexico bringing together design students and artisans and culminating in a collaborative exhibition at La Casa de la Ciudad, Oaxaca City.

2001-
2002 **Center for Electronic Art**
San Francisco, CA
Print Design Certification Program

1996-
2000 **Macalester College**
Saint Paul, MN
Bachelor of Arts in Studio Art

EXTRACURRICULARS

2011-
Present **Design Project Volunteer | Philanthropy by Design**
Assisting with office redesign of a nonprofit through coordination of donated furniture, fixtures, and finishes that might otherwise be bound for landfill.

2005-
2008 **Board Member | The Fringe Arts Collective**
Event planning, design and execution of décor and costumes, coordinating live painting and other performances for live and electronic music events.

2007
& 2008 **Designer | Discarded to Divine**
Created haute couture from discarded clothing. Garments were exhibited at the deYoung Museum and sold in a charity auction benefitting the St. Vincent de Paul Society.